Orion National Air Rifle League
2022 League Program

Sponsored by Shooter's Technology LLC
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Introduction

Purpose

Orion's National Air Rifle League (The League) creates a bold competition format, allowing teams from throughout the country to compete virtually in an exciting, spectator-friendly league. The League seeks to simultaneously create a low-cost, yet meaningful national competition for both elite and developing teams. Teams will compete against teams of their own relative skill level in a dynamically-scheduled format during the multi-week regular season, with the League culminating in a single-elimination tournament at the end of the season. All athletes will receive participation pins, and medals will be awarded to approximately 35% of the participating teams and athletes.

Important Dates for the 2022 Season

- Registration Deadline: 16 September 2022.
- Last Day to Withdraw from the League: 16 September 2022
- Pre-Season: 29 August to 25 September 2022
- Coaches Meeting Webinar: The week of 19 to 23 September, exact date and time not yet set.
- Regular Season: 26 September to 20 November 2022.
- Postseason Tournament: 28 November to 18 December 2022.

Changes to the 2022 League Program

- A third "Elite" division will be added to the Sporter league.
- Precision course of fire during both the regular and postseason will increase to 60 shots standing to better match the Olympic, NCAA and USA Shooting standing air rifle formats.
- Coaches will have the ability to request schedule changes online at: https://www.orionscoringsystem.com/orion/restricted/LeagueScheduleChangeRequest.aspx

League Organization

The League is structured into disciplines, conferences, divisions, teams, seasons, and games. The two disciplines are Sporter air rifle and Precision air rifle. The Sporter discipline is made up of five conferences; these are (1) Army JROTC, (2) Marine Corps JROTC, (3) Navy JROTC, (4) Air Force JROTC, and (5) Jr. Rifle Clubs. The Precision Discipline has two conferences; these are (1) JROTC and (2) Jr. Rifle Clubs. A team consists of four or more air rifle athletes with a coach from a single school or club. A game is one competition between two teams. A complete season has three parts, an optional pre-season, an eight week six- or seven-game regular season, and a three week

single-elimination tournament for the top teams. During the regular season, teams compete only against the other teams from within their division.

Sporter teams are organized into three divisions, Champions, Distinguished and Elite. Precision teams are organized into two divisions, Champions and Distinguished. Teams must qualify to compete in the Champions division based on scores fired in last year's League, and scores fired in regional shoulder-to-shoulder competitions (see Team Seeding Into Divisions below for details). Each division will have teams from all conferences. During the regular season, teams compete against other teams in their division, including interconference, in a series of win-loss games.

The conference winners from the Champions and Elite division are based on the regular season rankings. The conference winners from the Distinguished division are based on a one-game postseason championship.

In the Sporter Champions Division there are two postseason tournaments, the Championship Tournament which determines the League winner and the Invitational Tournament. The Invitational Tournament was added to allow additional deserving teams to participate in the postseason.

In the Precision Champions Division there is a single Championship Tournament to determine the league winner. All tournaments are single-elimination. Invitations to the tournaments are described in the postseason section below.

In both the Sporter and Precision Distinguished Division, for each conference, there is a single postseason championship game to determine the conference winner. There will not be a postseason for Sporter elite division competitors.

Teams will compete each week from their home range. Scores from each team will be merged on the Internet using Orion's Virtual Match technology. Results will be listed live online on Orion's Result Center and within Orion's mobile app.

The League will adhere to current National Standard Three-Position Air Rifle Rules except where clearly stated otherwise within this program.

Media Promotion

A key principle of The League is increasing the sport's spectator appeal. The League will achieve this through regular press releases and social media posts using common sport terminology. The terminology and make-up of the League was selected specifically to be understood by almost anyone, whether or not one is familiar with the sport. By raising awareness and familiarity, the goal is to increase the spectator appeal and excitement of the sport.

Organization

The League will be structured into disciplines, conferences, teams, divisions, games, and seasons.

Disciplines, Division and Conferences

First, teams are sorted into their respective disciplines, Sporter or Precision. Then they are sorted into divisions, Champions, Distinguished and Elite based on historic scores.

Within each division, teams will then be grouped within a conference for award purposes.

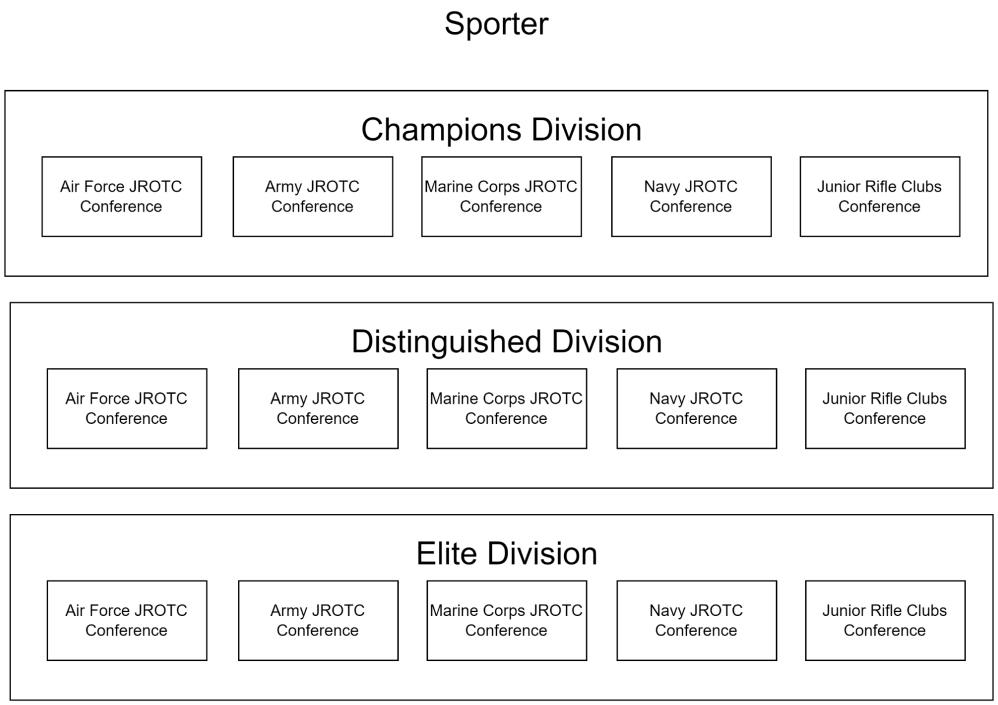
The Sporter divisions has three divisions and five conferences:

- Army JROTC (AJROTC)
- Marine Corps JROTC (MCJROTC)
- Navy JROTC (NJROTC)
- Air Force JROTC (AFJROTC)
- Jr. Rifle Clubs

The Precision divisions has two divisions and two conferences:

- JROTC
- Jr. Rifle Clubs

The “Jr. Rifle Club” conference in each discipline includes any rifle club that is not affiliated with a JROTC program. JROTC programs are defined by rule 3.2.2.



Club, School, and Team Member Requirements

Team members must be active, participating members of the same club or school team. All athletes must be eligible to compete under the National Three-Position Air Rifle Rules (section 3.1). No all-star teams are allowed. A club or school may only enter one team in the Sporter Discipline and one team in Precision Discipline.

Individual athletes are only allowed to compete for one team within a single season. An athlete may not compete for both a Sporter team and a Precision team. With permission of the League Administrator, an individual athlete may switch between a school or club's sporter team and their precision team. Further, an individual athlete may only compete for their JROTC program or their Junior Club, they cannot compete for both within a season.

Participation in the 2022 National Air Rifle League does not, by itself, exclude an athlete from participating in the 2023 National Air Rifle "New Shooter" League. Athletes will be eligible for the New Shooter League if they have no rifle competition experience prior to 1 August, 2022.

As further described in the "Games" section, games will be scored using the "Best Four Count Teams" rule (rule 3.2.2). This means teams can have as many athletes compete in a game as they have eligible team members, but only the top four scores count toward the team's total. Teams with fewer than four team members for any given game may be given a Did Not Start (DNS).

Team Seeding into Divisions

A major goal of The League is to allow teams of near equal skill level to compete. This is achieved in two ways - with dynamic scheduling (see below for details) and by squadding into divisions based on

historic results. The Champions division is reserved to the top teams who qualify, all other teams are squadded into the Distinguished or Elite divisions based on historical scores.

The term “sanctioned competition” below refers to any shoulder-to-shoulder competition that was sanctioned by either the National Three-Position Air Rifle Council or USA Shooting in the 12 months prior to the start of the regular season. The term “equivalent score” means any score fired in a very similar course of fire (e.g. integer versus decimal scoring, or three-position versus standing only). The League Administrator is responsible for determining equivalent scores for different courses of fire.

- Sporter teams qualify for the Champions division if they finished the 2021 league regular season with 1040 League Points or more, *and* they had one sanctioned competition score of 1015 or above (3x10 integer scored) or equivalent.
- Sporter teams qualify for the Distinguished division if they finished the 2021 league regular season with 900 League Points or more.
- Teams who did not compete in the 2021 season will be placed in the Distinguished division.
- All others sporter teams will be placed in the Elite division

- Precision teams qualify for the Champions division if they finished the 2021 league regular season with 1560.0 League Point or more, and they had one sanctioned competition score of 1100 or above (3x10 integer score) or equivalent.
- All other precision teams, including those who did not compete in the 2021 season, will be placed in the Distinguished Division

The qualifying scores above were chosen to allow about 30 teams into the Sporter Champions division and about 15 teams into the Precision Champions division. The League Administrator is authorized to lower the qualifying score (but not raise it) to allow more teams into the Championship division if needed to meet these participation goals. The qualifying scores are likely to be adjusted between seasons to maintain these participation goals.

Teams who did not compete in the 2021 season may petition the League Administrator to compete in the Champions division. These teams must demonstrate equivalent sanctioned competition scores to qualify. Sporter teams who have recently formed, may petition the League Administrator to compete in the Elite division.

If a team qualifies for the Champions division they are not allowed to compete in the Distinguished division.

A team is ineligible for the Champions division if they received one or more DSQ (disqualifications) in any game in the previous season.

Games

A “game” is when two teams compete against each other. Current National Standard Three-Position Air Rifle Rules will govern the conduct of each game, except where clearly stated otherwise within this league program.

In the Sporter discipline each team will shoot a 3x10 in the regular season and a 3x20 in the postseason. In the Precision discipline each team will shoot a 60 shot standing course of fire in the regular season as well as the postseason. The winning team is the team with the highest sum of their top four athletes’ scores, using the “Best-Four-Count-Teams” rule (rule 3.2.2).

Precision teams shoot a standing only course of fire, instead of a three-position course of fire, due to a desire from NCAA coaches to see more standing air rifle scores from potential recruits.

In a regular season game, each team may include as many athletes as they wish but only the top four athletes’ scores will count. During the postseason each team may only have five athletes participate, with the top four scores counting.

All scoring will be done electronically with Orion or other approved Electronic Scoring Target systems. Both the Sporter discipline and Precision discipline will use decimal scoring (rule 5.3.1 f). Teams are allowed to use a mix of paper targets and electronic scoring targets (rule 8.1.2).

Manual methods of scoring and challenges are prohibited. All games, by default, will be virtual. This means each team will compete from their home range. Where geographically possible and the opposing coaches agree, games may be local. A local game is when both teams compete at the same time on the same range. In a virtual game, coaches from opposing teams are encouraged to coordinate their schedule so that both teams shoot the game at the same time. Please notify the League Administrator (league@shooterstech.net) one week prior to the game if the opposing coaches would prefer a local game instead of a virtual game.

With the permission of the League Administrator teams are permitted to use targets and scores shot during unrelated national level postals for their weekly game scores. For example, if a team is participating in the JROTC Postals, organized by the Civilian Marksmanship Program, a team may use the same targets shot during the postal for the league game that week.

If a team is competing in two games in a given week, which may occur if a game has to be rescheduled, the team coach must shoot the two games completely separately (e.g. shoot one 3x10 game on Tuesday, and one 3x10 game on Thursday). Coaches may not, under any circumstances, shoot one course and count its score for more than one game.

Deadline to Turn In Scores

Teams have the full calendar week, defined as Monday through Sunday, to shoot that week's game. Scores can be submitted up until Noon EST on the Monday following that week's game. (Tuesday if Monday is a Federal holiday). Teams are encouraged to submit their scores as soon as they shoot their game for the week. Monday's deadline is to allow teams that regularly meet Saturday evening or on Sunday an opportunity to obtain assistance from Orion support during operating hours.

- Team scores submitted after Noon Monday EST will not be counted towards the game's outcome. Teams instead will be given a Did Not Start (DNS).
- Team coaches are responsible for submitting their team scores before the deadline and verifying the scores were submitted successfully.
- The League Administrator may allow teams scores submitted after the Noon Monday EST deadline to count towards the team's season average. May further be used to change a DNS to a LATE, but will not be used to change a DNS to a WIN regardless of the score.

Teams who are unable to shoot their game during the scheduled week for circumstances beyond their control (e.g. a weather emergency) should contact the League Administrator as soon as possible so alternative scheduling can be made. Coaches seeking schedule changes for future games may request changes at:
https://www.orionscoringsystem.com/orion/restricted/LeagueScheduleChangeRequest.aspx

Range Command Script

Teams will be given a script to follow to include instructions for running a League game. This script is to help ensure all teams conduct their games under similar conditions and according to the rulebook.

Target Integrity Check and Verification

Targets will be periodically reviewed, checking for correct scoring and correct application of penalties. In each instance that scoring is done improperly the League Administrator will correct the score on the target and may access an additional 2 point penalty.

The League Administer is authorized to retroactively check any teams targets and correct scores for up to three years after the league has ended. If the score change would result in a different game winner and loser, that too will be updated.

Media Production During Games

Teams are encouraged to use audio and visual media production during each game to help improve the quality and excitement of each game. Media production includes:

- Displaying the online scoreboard on a large TV or projector during the competition.
- Announcing the names of athletes who shot a personal best after the game's conclusion.

Pre-Season, Regular Season and Postseason Description

A “season” is the complete set of games. In a season, each team will compete against other teams within their division. Each team competes in one game a week and is guaranteed one bye week during the regular season. Weeks begin on Monday and end on Sunday (See the “Games” section for more details).

There is one season per year, consisting of three parts, a “pre-season,” the “regular season,” and “postseason.”

- The pre-season is optional but recommended competition for all teams. It consists of a single-game course of fire amongst all teams. Its purpose is to allow teams to practice competing in the league in a non-counting game. All teams will be entered into the pre-season once. On request teams may compete in the preseason multiple times. The pre-season competition lasts from 29 August to 25 September 2022.
- All teams will compete in the regular season. The regular season is 8 weeks long, and scheduled to end the Sunday before Thanksgiving. In 2022 this is 26 September to 20 November 2022. Each team will compete in a maximum of 7 games during the regular season. The regular season is scheduled dynamically so that teams compete against other teams with similar rankings throughout the season. Within a division, and within conferences in that division, teams are ranked by their team ranking score (see Team Ranking for more information).
- The postseason is comprised of many tournaments and championships games.
    - The top 8 teams from the Sporter Champions division will compete in the Championship Tournament to compete for the league championship.
    - The next 8 teams from the Sporter Champions division will compete in the Invitational Tournament. This tournament was added to allow more deserving teams to compete in the postseason.
    - The top 8 teams from the Precision Champions division will compete in a single elimination Championship Tournament to compete for the league champion.
    - The top two teams from each Distinguished Division conference will compete for their respective conference winner in a single title game.
    - The Sporter Elite division will not compete in the postseason.

Regular Season Scheduling

Games will be scheduled dynamically throughout the regular season. Dynamic scheduling has two, sometimes contradictory, goals. First to allow teams of near equal skill level to compete with each other. Second, to allow teams to compete against a diversity of other teams.

In general, each week during the regular season, the League Administrator will announce the games for the following week. This will allow teams to know who they are competing against and if they have a bye week.

The first two weeks of the league (the first two games) games will be scheduled randomly. The first two weeks' schedule will be announced one week prior to the start of the league.

After the first week (the first game is completed), the League Administrator will schedule games for the third week. After the second week (the first two games are completed), the League Administrator will schedule games for the fourth week. This pattern of scheduling games will continue throughout the regular season.

After the first two games, scheduling is done in a way that teams of near equal skill level are squadded against each other. "Near equal skill level" is based on the team's ranking (team ranking score, see below for details) at the time the scheduling is done. To encourage diversity of scheduling, the degree of near equal skill level will be more broad at the beginning of the season, and then tighten up towards the end.

Other factors will influence scheduling, including the following:

- An odd number of teams may force the League Administrator to give a team a "forced bye week."
- Teams that have requested bye weeks will not be scheduled.
- Two teams may compete against each other more than once during the season; however, no two teams will be scheduled to compete against each other in successive games.
- Teams may request to compete against a specific team on a specific week.
- Any team that has two consecutive Did Not Start (DNS) or two Disqualification (DSQ) will be considered dropped from the League and will no longer be scheduled for future games.

All teams will be given at least one bye week, and they may request when that bye week will take place. Bye weeks are requested during registration. Please consider your school calendar when selecting bye weeks.

Teams may request more than one bye week during the regular season. Doing so puts the team at a disadvantage as this limits the number of "win points" they can earn contributing to their team ranking score.

A "forced bye week" is when the League Administrator has to give a team a bye week during the season beyond their one guaranteed bye week, or one more bye week than requested. If this happens, it will happen towards the end of the season.

All bye week requests must be done two weeks in advance. The League Administrator will not be able to fulfill bye week requests received with insufficient time.

Team Ranking Score during Regular Season

During the regular season teams will be ranked, within their division, and within their conference based on seasonal average and their win-loss record.

Specifically teams will be ranked according to their “team ranking score” which is equal to their seasonal average plus:

- 10 points for each win they have earned.
- 0 points for each LOSS or LATE.
- 5 points for each “forced bye week.”
- -10 points for each DNS.
- -40 points for each DSQ.

For example, if a team average is 1023.75 and has a 4 - 3 record (with no DNSs), their team ranking score is 1023.75 + 4 * 10 = 1063.75 (four wins times 10 points for each win).

Tie-breaking between teams of equal team ranking score, will be as follows:

- The team with the highest number of wins.
- The team with the highest game score from any game during the regular season.
- The team with the second highest game score, then third highest, then fourth highest, and so on, from any game during the regular seasons until the tie is broken.

Postseason

There are three postseason tournaments; each is a single-elimination tournament with 8 teams. Teams will be seeded 1 through 8 into their respective tournaments based on their team ranking score (See Team Ranking above). All invited teams will participate in the first week of the tournament. The winning teams will then participate in the second week. Finally, the two remaining unbeaten teams in the tournament will compete for the tournament title during the third week.

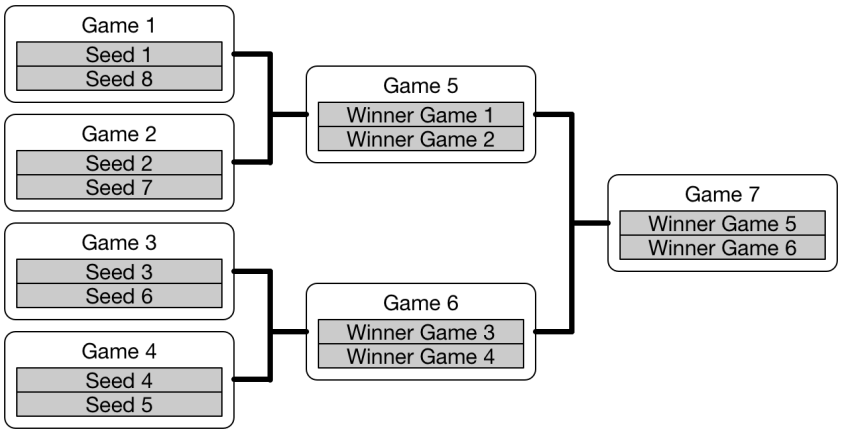
All sporter games in the postseason will shoot a 3x20 course of fire. All precision games in the postseason will be a 60 shot standing course of fire, both scored in decimal.

Teams invited to the Sporter Championship Tournament will be the top eight teams from the Sporter Champions division according to their Team Ranking score, irrespective of conference affiliation.

Teams invited to the Sporter Invitational Tournament will be teams ranked 9 through 16 from the Sporter Champions division according to their Team Ranking score, irrespective of conference affiliation.

Teams invited to the Precision Championship Tournament will be the top eight teams from the Precision Champions division according to their Team Ranking score, irrespective of conference affiliation.

The top two teams from each Distinguished Division conference, in both Precision and Sporter, will compete in a one game distinguished division conference title game. This game exclusively decides the conference title, regardless of regular season performance.



Teams with two or more Did Not Starts (DNS) or one or more Disqualified (DSQ) games are not eligible for the post-season games. Teams who have not paid their registration fees are not eligible for the post-season games.

Team Registration and Fees

Registration

All schools or shooting clubs located in the United States, its territories, or Department of Defense schools are eligible to compete in The League. Teams outside the United States may compete with the permission of the League Administrator.

Teams may register by completing the online entry form at www.national-leagues.com.
Sporter Registration:
https://www.orionscoringsystem.com/orion/restricted/LeagueRegistrationStart.aspx?LeagueRegDetailID=25
Precision Registration:
https://www.orionscoringsystem.com/orion/restricted/LeagueRegistrationStart.aspx?LeagueRegDetailID=24

Schools and clubs are allowed to submit one team registration in the Precision discipline and one team registration in the Sporter discipline.

Registration is open until **16 September 2022**.
Teams may withdraw from the League, with a full refund, until 16 September 2022. After this time withdrawing from the league is impossible and no refunds will be given.

Please note there is a separate registration for the National Air Rifle “New Shooter” League that will take place in the Winter of 2022/2023.

All team names must directly reference the school or club they represent. JROTC teams will use the school’s name followed by “JROTC” service reference, for example “West Potomac NJROTC.” Non-JROTC high school teams will use the school's full name, for example “Robinson High School.” 4-H teams will use the county they represent followed by “4-H,” for example “Fairfax County 4-H.”

A team coach must be listed for each team. He or she will be the designated point of contact for the team and be responsible for submitting scores to Orion for each game.

Team coach contact information will be shared between all coaches. This information is provided to allow coaches to promote sportsmanship and communicate with each other for the sole purpose of the League. Coaches are encouraged to contact their opposing team each week to wish them luck, and congratulate them on winning as appropriate.

By entering the league the team coach is giving the League Administer permission to contact him or her for the purpose of conducting the league in the current season, and promoting the league for future seasons.

A team photo is required from each team at the start of each season. The photo will be used in press releases, blogs, and social media entries. The team photo may be sent to the League Administrator at league@shooterstech.net.

As previously mentioned in the “Club, School, and Team Member Requirements” subsection within the “Organization” section, there are a few things to consider while registering:

- Team members must be active, participating members of the same club or school team.
- All athletes must be eligible to compete under the National Three Position Air Rifle Rules (section 3.1).
- Teams must be composed of at least four eligible athletes.
- An athlete may only compete for one team. Athletes may not simultaneously compete for a school or club’s Sporter and Precision team. Nor may they compete for a school’s JROTC team and a local junior club team. This is consistent with rule 3.3.

The sponsoring school or club must be an Orion for Clubs customer and have the Result Center enabled. Clubs that do not yet have Orion Scoring Systems may purchase a bundle from Orion Scoring System’s website (http://www.orionscoringsystem.com/orion/BundleList.aspx).

Fees

There will be an annual per team registration fee to participate in a League. For the 2022 season, the annual fee is $100 per team. If a club or school chooses to have both a Precision air rifle team and a Sporter air rifle team, the annual fee for both teams is $200.

Teams are responsible for having a valid, up-to-date Orion license and providing their own Orion air rifle targets for the games. Targets may be purchased from Orion Scoring System's website (http://www.orionscoringsystem.com/orion/TargetList.aspx).

The registration fee is complimentary ($0) for clubs or teams who have become a new customer of Orion Scoring System by purchasing a license since 1 September 2021.

Awards

To help encourage the development of young athletes and recognize top performers, the League seeks to provide as many awards as possible to deserving teams and their team members.

The participation and award schedule for 2022 is as follows:

- Participation Awards for all teams and athletes.
    - Participation pin for each athlete.
    - League sticker for each athlete that may be placed on his or her rifle.
    - League poster for each participating team.
- In the Sporter and Precision Champions Divisions, for the regular season, the top three teams from each conference will receive:
    - Medals for each athlete on their team.
    - A league banner for the team.
- In the Sporter and Precision Distinguished Divisions for regular season plus conference title game, the top 1/3rd of teams overall will receive:
    - Medals for each athlete on their team.
    - A league banner for the team.
- In the Sporter Elite Division, for the regular season, the top 1/3rd of teams will receive:
    - Medals for each athlete on their team.
    - A league banner for the team.
- For teams participating in a postseason tournament.
    - Medals for each athlete participating with the team during the postseason.
    - A postseason league banner for the team.
- A plaque for the Most Valuable Player (MVP) in the Precision and Sporter disciplines. The MVP is defined as the athlete from the team that wins the championship tournament who has the highest average score throughout the tournament, and who participated in all three tournament games.

Awards will not be provided to teams who have not paid their registration fees by the end of the regular season.

Teams with a DSQ (Disqualification) or who have not participated in at least four games, are not eligible for awards.

Press Releases and Social Media Postings

To attract greater positive attention to the sport, to the League, and to the participating teams, Orion Scoring System will actively write and distribute press releases. Press releases will be prepared at least for each game during the regular season and postseason.

Orion Scoring System will also maintain a League Facebook page. The Facebook page will be used as a platform to promote the League, teams, and athletes by providing updates on results and other general postings about League news and updates. All coaches, athletes, parents, etc. are encouraged to share the Facebook page with friends, family, and basically anyone else! Because one of the key principles of the Leagues is to increase the sport's spectator appeal, postings will include easily understood terminology. Consequently, those unfamiliar with the sport will be able to keep up with their friends and family competing. The page can be found at www.facebook.com/NationalAirRifleLeague.

Each team is required to provide one or more team photos. These photographs may be used as part of any press release, social media posting, or related news story. In addition, coaches and athletes may be asked to and are encouraged to provide additional quotes, interviews, or photographs.

Team Coach Responsibilities

Team coaches are responsible for the following:

- Conducting each game according to current National Standard Three-Position Air Rifle Rules. This includes acting as the Range Officer (or designating an appropriate team leader), being present on the range at all times, issuing commands to the athletes, and adhering to all time limits. A script will be provided for coaches to help operate a League game.
- Scheduling each game within the time frame of the week, and submitting the scores to Orion by midnight Sunday each week.
- The correct use of the Orion Scoring System and their EST system (if used).
- Contacting the League Administrator for any outstanding circumstance, such as a rule interpretation question, rule violation, or an outstanding circumstance causing a delay in reporting scores.
- The honesty and integrity of their competition procedures, their team members, and all team representatives.
- Being familiar with this league program and following all rules and procedures outlined within.
- Respecting the privacy of other coaches in the league and using the shared coaches contact information list for league competition communication only.

Team coaches are encouraged, but not required, to attend a league webinar, to be held approximately one week prior to the start of the league. The exact date and time will be announced to all participating coaches approximately two weeks prior to the start of the league.

Teams who do not follow range commands or time limits, as set forth by the National Three-Position Air Rifle Rules, will be disqualified (DSQ) for that league game.

If any team is found to have intentionally manipulated any submitted score or intentionally or through negligence violated National Standard Three-Position Air Rifle Rules in an attempt to gain an unfair advantage, all teams from that school or club will be immediately disqualified from the current season. The League Administrator may also enforce a three year ban on competing in any Orion League. This rule is enforceable up to three years after the league has ended, if a team is found to have egregiously violated the rules, and only discovered after the season has ended.

League Administrator

The League Administrator is responsible for the conduct of each League season. This includes accepting team applications, seeding teams, scheduling games, monitoring game activity, and adjudicating any rules issues.

Reasonable deviations to League rules to accommodate the specific needs of a team will be allowed during the season if approved by the League Administrator. For example, the League Administrator would be authorized to allow an extension to report scores due to inclement weather preventing a team from shooting one week.

The League Administrator is authorized to cancel games if conditions warrant such action. For example, if a school is closed for a week or more due to an extreme weather event such as flooding or a tornado, the League Administrator may cancel games for that team.

The League Administrator may clarify rules during the season. League rules, however, may only be changed between seasons. Based on feedback from team coaches and previous seasons' operations, the League Administrator is responsible for changing League rules between seasons to ensure that the League remains efficient, effective, and relevant. All changes will be made within this League Program. Team coaches are strongly encouraged to provide feedback to the League Administrator using the phone number or email address below.

League Administrator responsibilities are held by Erik Anderson with Orion Scoring System.

Contact information is as follows:
Erik Anderson
Orion Scoring System

league@shooterstech.net
(703) 596 0099

The following individuals will assist the League Administrator to fulfill his duties during the season.

- John Becker
- Greg Glatt
- Zachary Snell

In the case of a written competition protest, the League Administrator will appoint a three member jury, consistent with rule 6.3 from the National Three-Position Air Rifle Council rulebook. The jury is responsible for adjudicating the protest and must base its findings only on the rules and the league program.

Conducting Your League Game

There are three resources coaches may turn to learn how to conduct their league game using Orion.

General instructions for competing in a League Game are found on Orion's support website.
https://support.orionscoringsystem.com/index.html?how-do-i-compete-in-a-league-g.html

The League's Instructions and Range Command manuals are available from the league's website, for both Sporter and Precision air rifle. Click on the images below to open in your web browser.

Sporter Air Rifle

Precision Air Rifle

Finally, coaches are encouraged to watch our video on participating in a league game. Click on the image below to open in your web browser.